

# Mobile Communications

TCS 455

**Dr. Prapun Suksompong**

[prapun@siit.tu.ac.th](mailto:prapun@siit.tu.ac.th)

**Lecture 6**

**Office Hours:**

**BKD 3601-7**

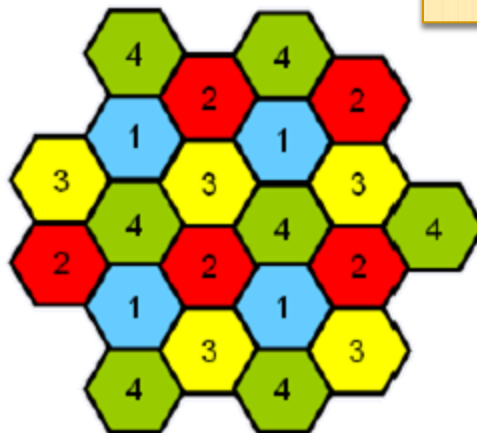
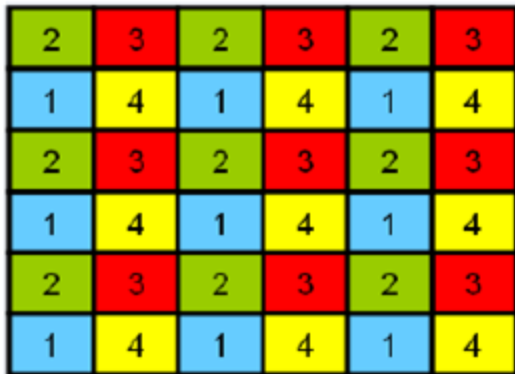
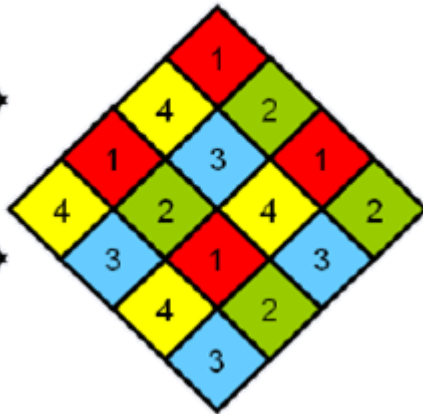
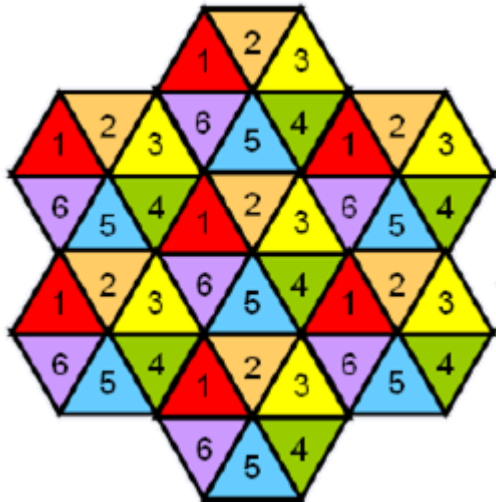
**Tuesday 14:00-16:00**

**Thursday 9:30-11:30**

# Announcements

- Read
  - Chapter 3: 3.1 – 3.2, 3.5.1, 3.6, 3.7.2
    - Posted on the web
- Due date for HW2: Nov 27
  - Official version available on Thursday.
  - Draft already been posted.
- All *graduate* students should send an email to me ([prapun@siit.tu.ac.th](mailto:prapun@siit.tu.ac.th)). I need to somehow add *your id* into the SIIT online lecture note system. In the case that there is some delay to this, I might need to send the files to you via *email*.

# Tessellating Cell Shapes

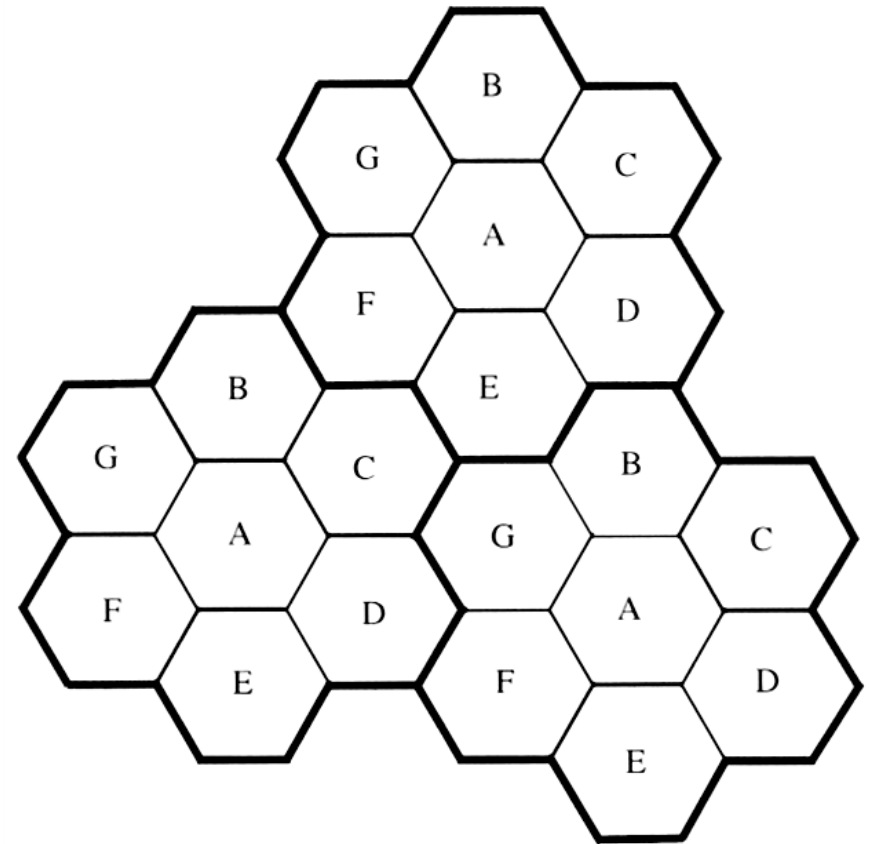
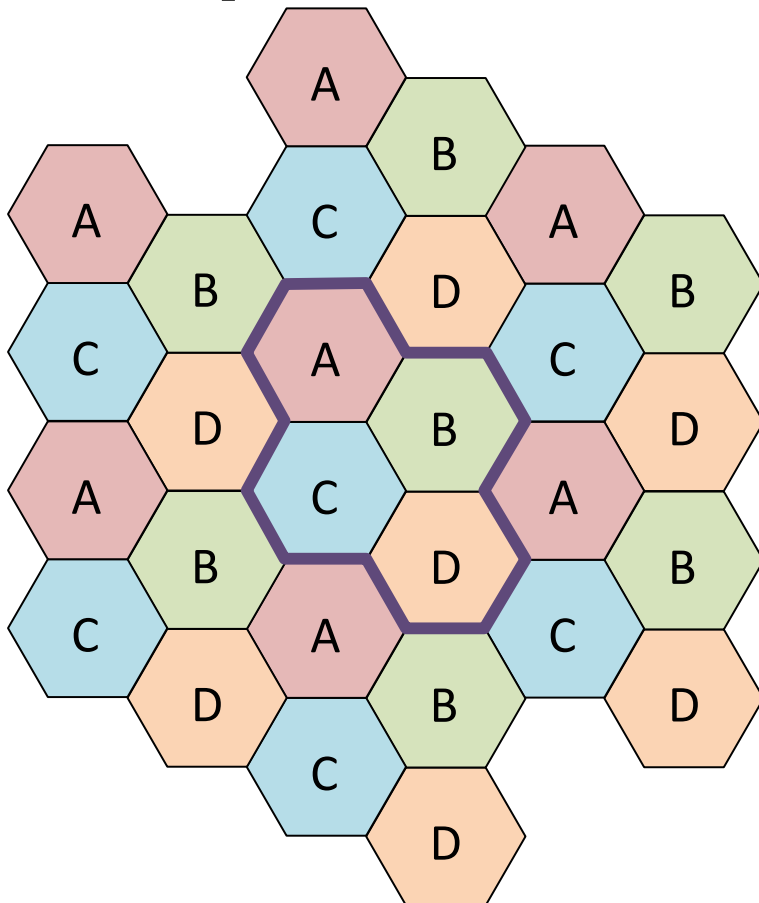


Hexagonal cells:

- Having largest area for a given distance between the center of a polygon and its farthest perimeter points
- Approximating a circular radiation pattern for an omnidirectional base station antenna and free space propagation

# Frequency Reuse ( $N = 4$ , $N = 7$ )

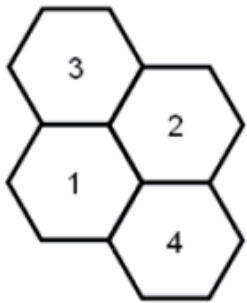
- **Cluster**: a group of  $N$  cells use the complete set of available frequencies



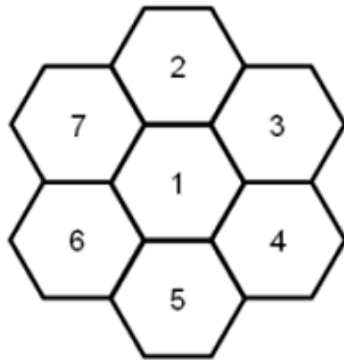
# Frequency Reuse

- **Cluster**: a group of  $N$  cells using the complete set of available frequencies

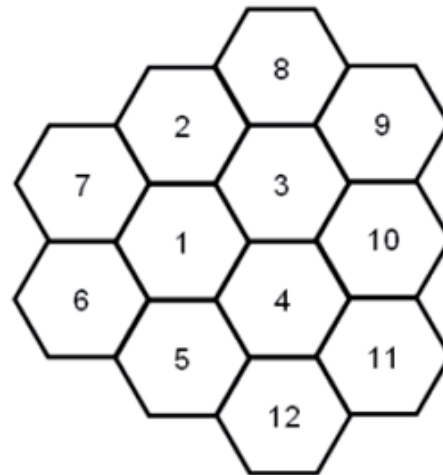
4-cell reuse



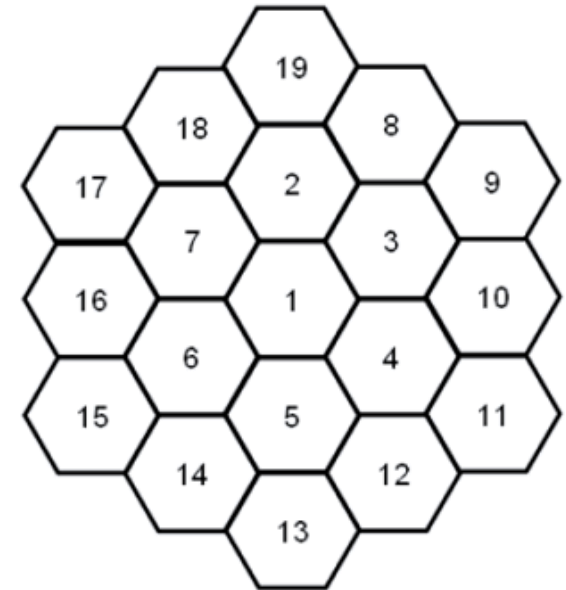
7-cell reuse



12-cell reuse

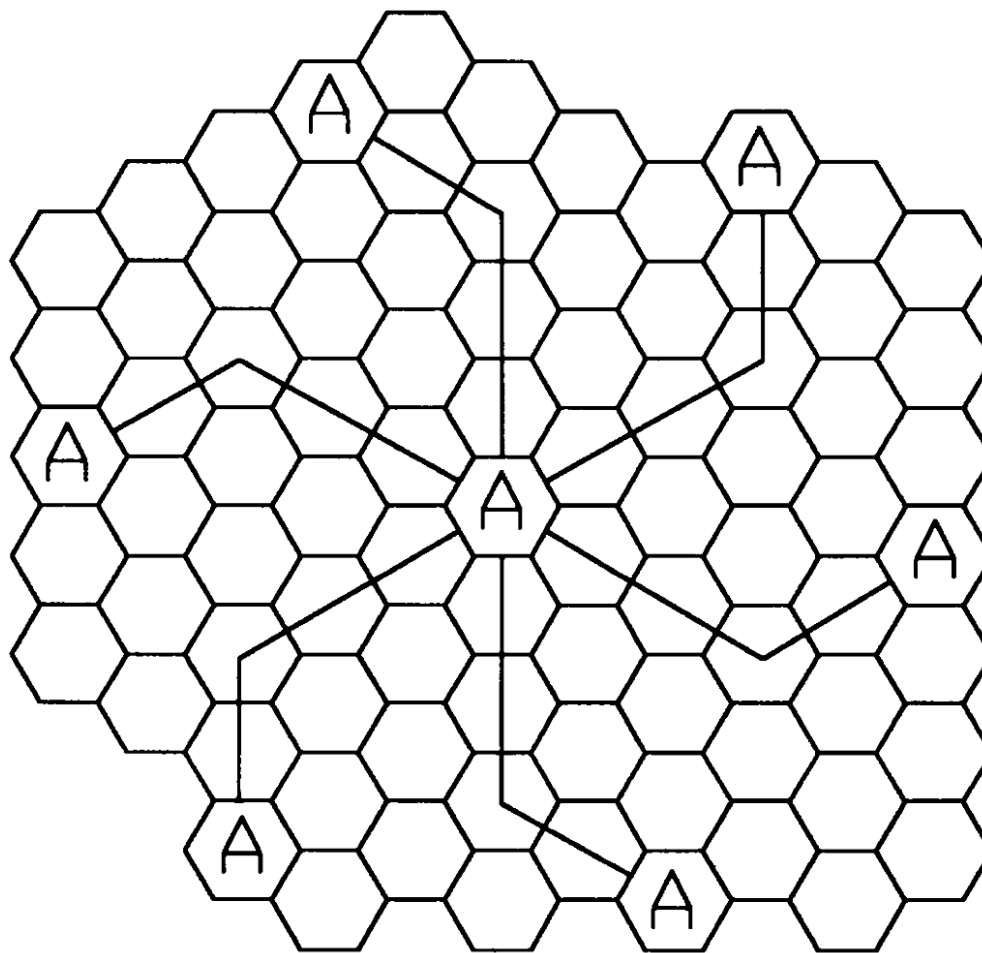


19-cell reuse



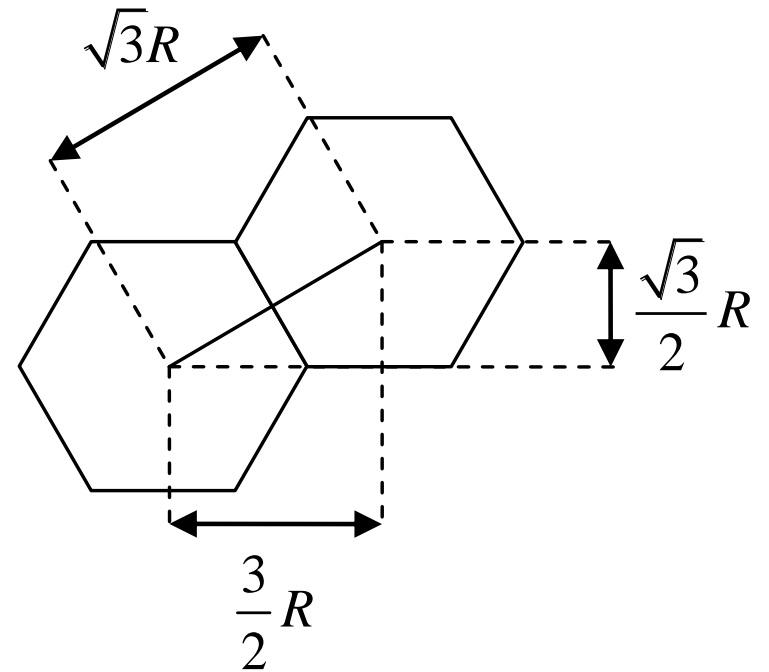
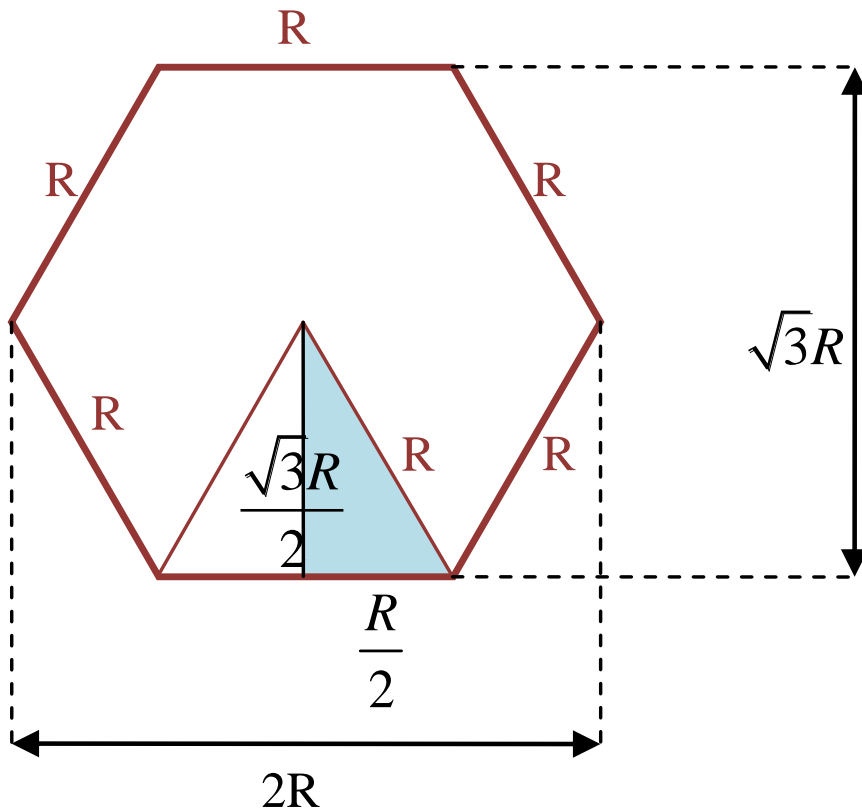
$$C = \frac{A_{\text{total}}}{A_{\text{cell}}} \times \frac{S}{N}$$

# Co-channel Interference (N=19)



Method of locating co-channel cells in a cellular system. In this example,  $N = 19$  (i.e.,  $I = 3, j = 2$ ). (Adapted from [Oet83]  
© IEEE.)

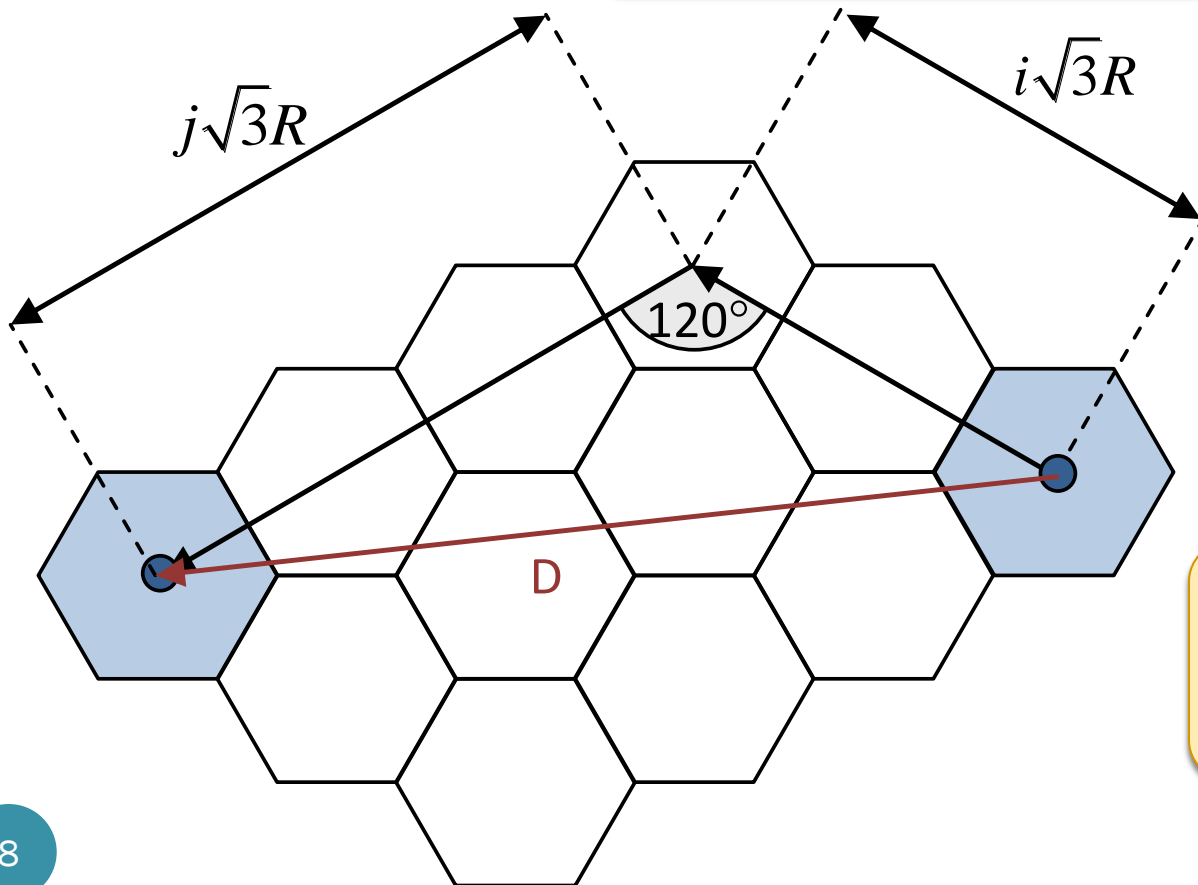
# Hexagon



$$\text{Area} = 6 \times 2 \times \left( \frac{1}{2} \times \frac{\sqrt{3}}{2} R \times \frac{1}{2} R \right) = \frac{3\sqrt{3}}{2} R^2 \approx 2.598R^2$$

# Center-to-center distance (D)

$$D = \sqrt{(i\sqrt{3}R)^2 + (j\sqrt{3}R)^2 - 2(i\sqrt{3}R)(j\sqrt{3}R)\cos(120^\circ)}$$
$$= R\sqrt{3(i^2 + j^2 + ij)} = R\sqrt{3N}$$



This distance,  $D$ , is called **reuse distance**.

**Co-channel reuse ratio**

$$Q = \frac{D}{R} = \sqrt{3N}.$$



# Q and N

Co-channel reuse ratio

$$Q = \frac{D}{R} = \sqrt{3N}.$$

	Cluster Size ( $N$ )	Co-channel Reuse Ratio ( $Q$ )
$i = 1, j = 1$	3	3
$i = 1, j = 2$	7	4.58
$i = 0, j = 3$	9	5.20
$i = 2, j = 2$	12	6

# SIR

- Frequency reuse  $\rightarrow$  co-channel interference
- $K$  = the number of co-channel interfering cells
- The **signal-to-interference ratio** (S/I or SIR) for a mobile receiver which monitors a forward channel can be expressed as

$$SIR = \frac{S}{I} = \frac{S}{\sum_{i=1}^K I_i}$$

- $S$  = the desired signal power from the desired base station
- $I_i$  = the interference power caused by the  $i$ th interfering co-channel cell base station.

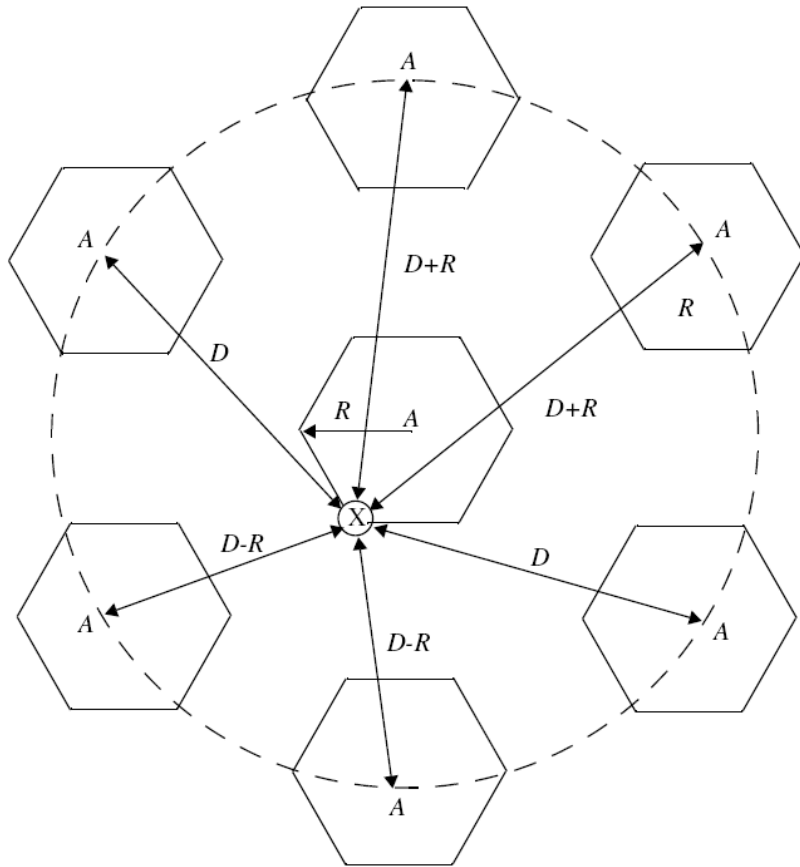
# SIR

- The SIR should be greater than a specified threshold for proper signal operation.
  - In the first-generation AMPS system, designed for voice calls, the desired performance threshold is SIR equal to 18 dB.
  - For the second-generation digital AMPS system (D-AMPS or IS-54/136), a threshold of 14 dB is deemed suitable.
  - For the GSM system, a range of 7–12 dB, depending on the study done, is suggested as the appropriate threshold.
- Only a relatively small number of nearby interferers need be considered, because of the rapidly decreasing received power as the distance increases.
  - In a fully equipped hexagonal-shaped cellular system, there are always six cochannel interfering cells in the first tier.
- Approximation:

$$\frac{S}{I} \approx \frac{kR^{-\gamma}}{K \times (kD^{-\gamma})} = \frac{1}{K} \left( \frac{D}{R} \right)^{\gamma} = \frac{1}{K} \left( \sqrt{3N} \right)^{\gamma}$$

# SIR: $N = 7$

More accurate calculation...

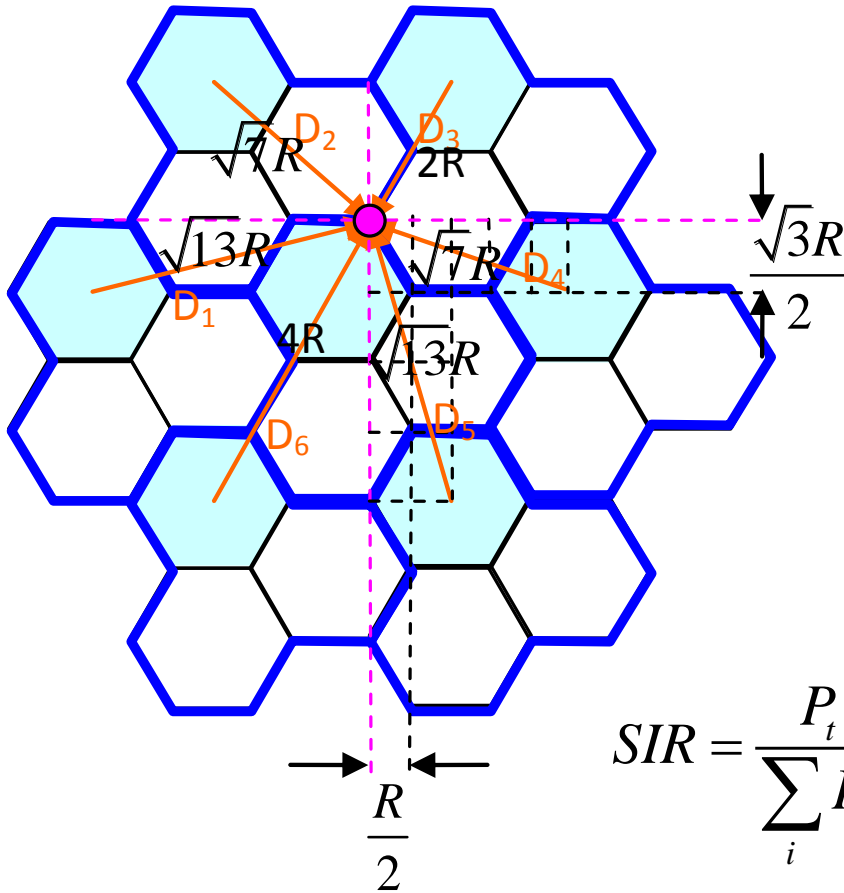


$$\frac{S}{I} \approx \frac{R^{-4}}{2(D-R)^{-4} + 2(D+R)^{-4} + 2D^{-4}}$$

$$\frac{S}{I} \approx \frac{1}{2(Q-1)^{-4} + 2(Q+1)^{-4} + 2Q^{-4}}$$

# SIR: $N = 3$

Even more accurate calculation...



$$D_1 = D_5 = R \sqrt{(1)^2 + \left(4 \frac{\sqrt{3}}{2}\right)^2} = R\sqrt{13}$$

$$D_2 = D_4 = R \sqrt{\left(\frac{5}{2}\right)^2 + \left(\frac{\sqrt{3}}{2}\right)^2} = R\sqrt{4}$$

$$D_3 = 2R$$

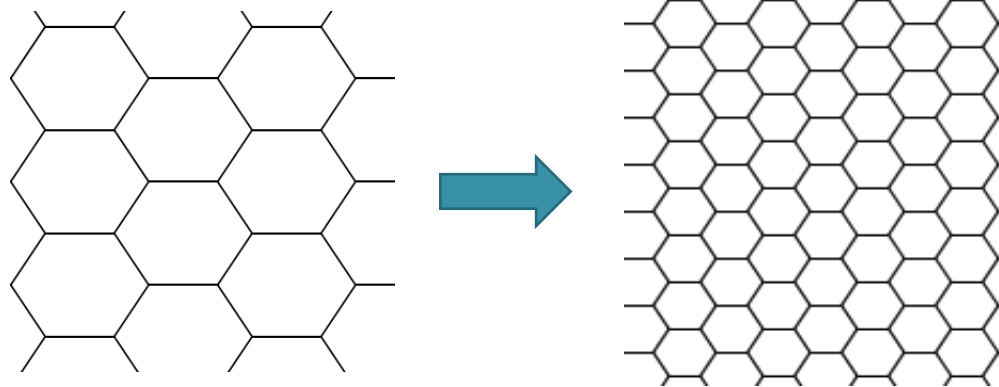
$$D_6 = 4R$$

$$SIR = \frac{P_t / R^{-\gamma}}{\sum_i P_t / D_i^{-\gamma}} = \frac{1}{2(\sqrt{7})^{-\gamma} + 2(\sqrt{13})^{-\gamma} + 2^{-\gamma} + 4^{-\gamma}}$$

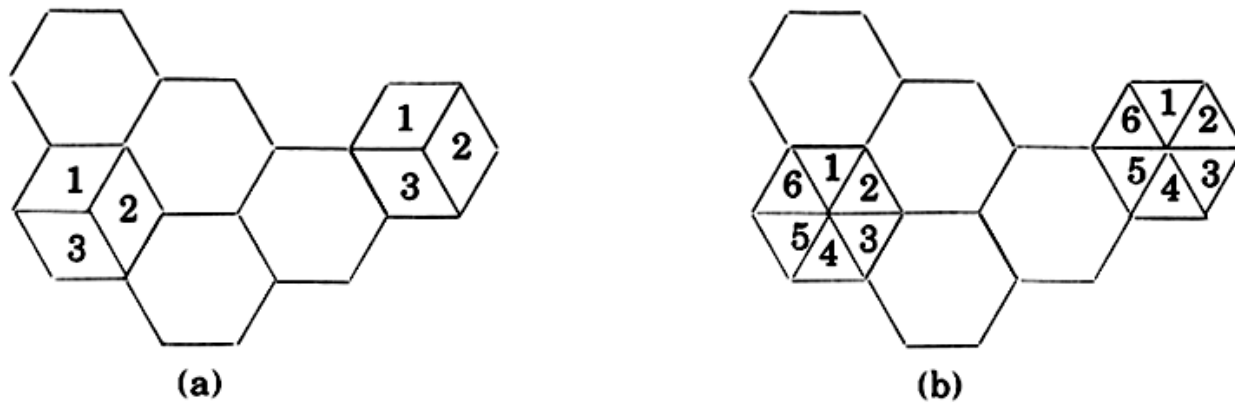
# Improving Coverage and Capacity

- As the demand for wireless service increases, the number of channels assigned to a cell eventually becomes insufficient to support the required number of users.
- At this point, cellular design techniques are needed to provide more channels per unit coverage area.
- Easy!?

$$C = \frac{A_{\text{total}}}{A_{\text{cell}}} \times \frac{S}{N}$$

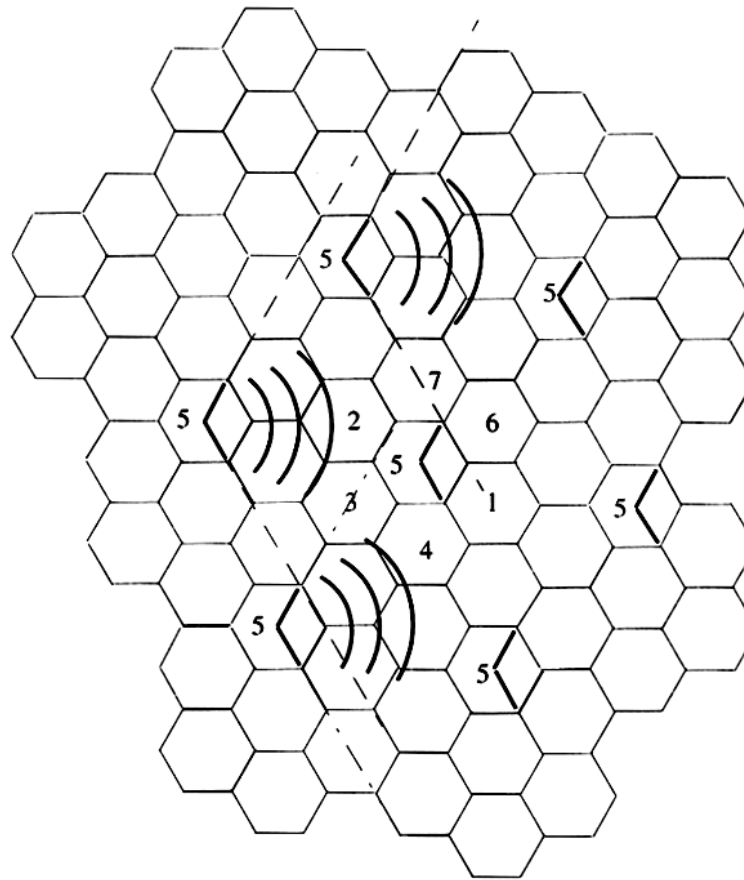


# Sectoring (N = 7)



**Figure 3.10** (a)  $120^\circ$  sectoring; (b)  $60^\circ$  sectoring.

# Sectoring (N = 7)



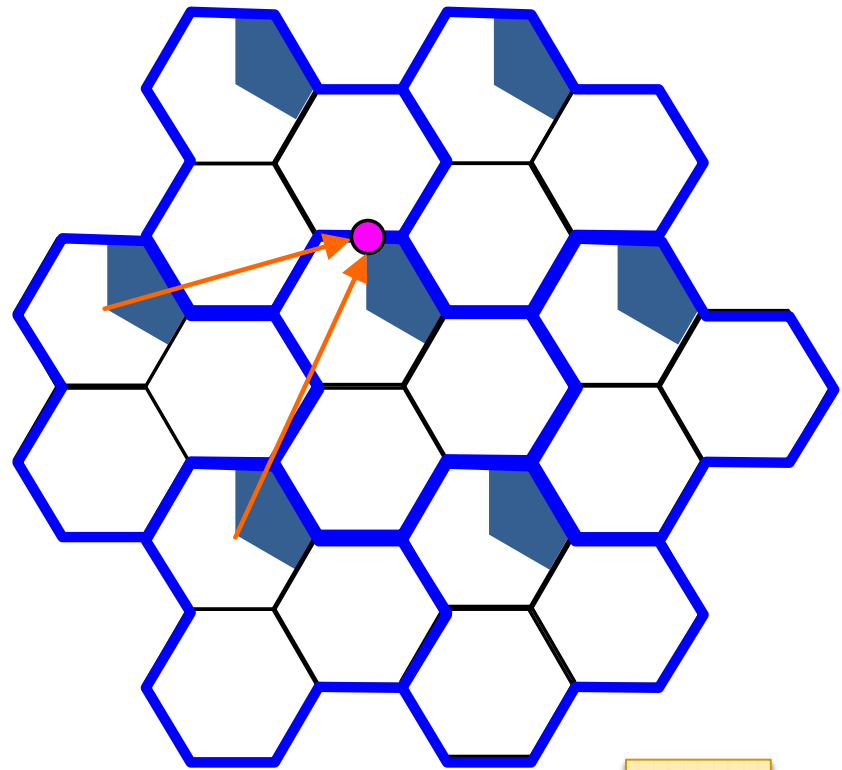
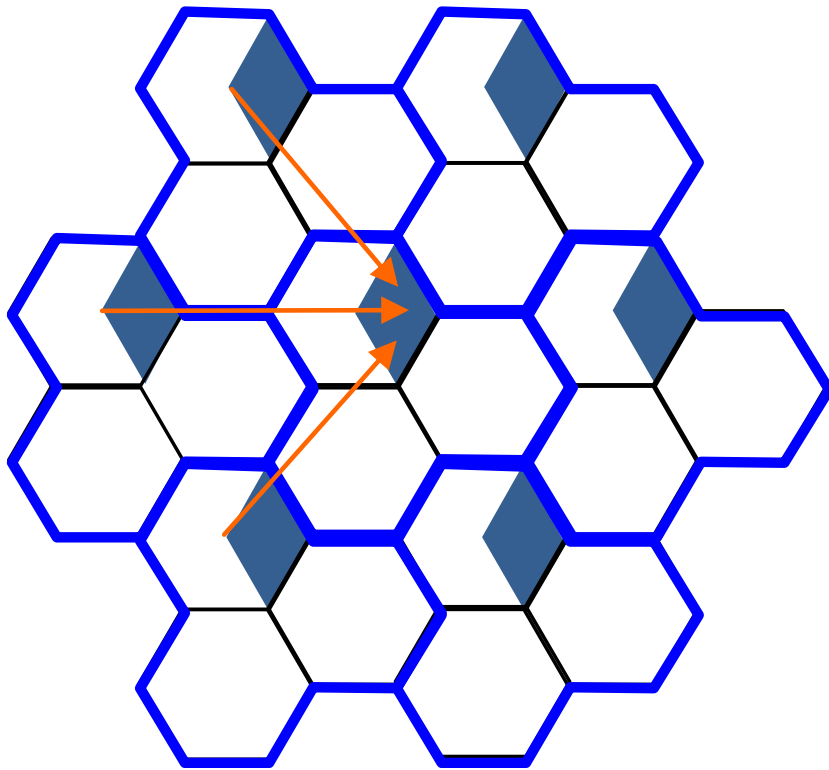
**Figure 3.11** Illustration of how  $120^\circ$  sectoring reduces interference from co-channel cells. Out of the 6 co-channel cells in the first tier, only two of them interfere with the center cell. If omnidirectional antennas were used at each base station, all six co-channel cells would interfere with the center cell.





# Sectoring (N = 3, 120°)

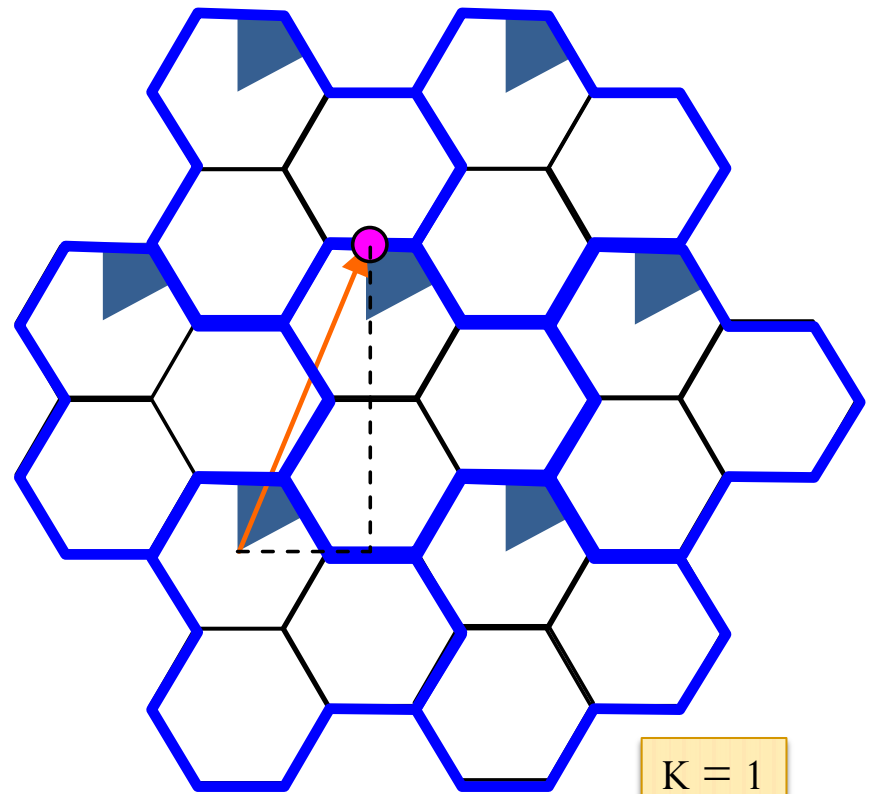
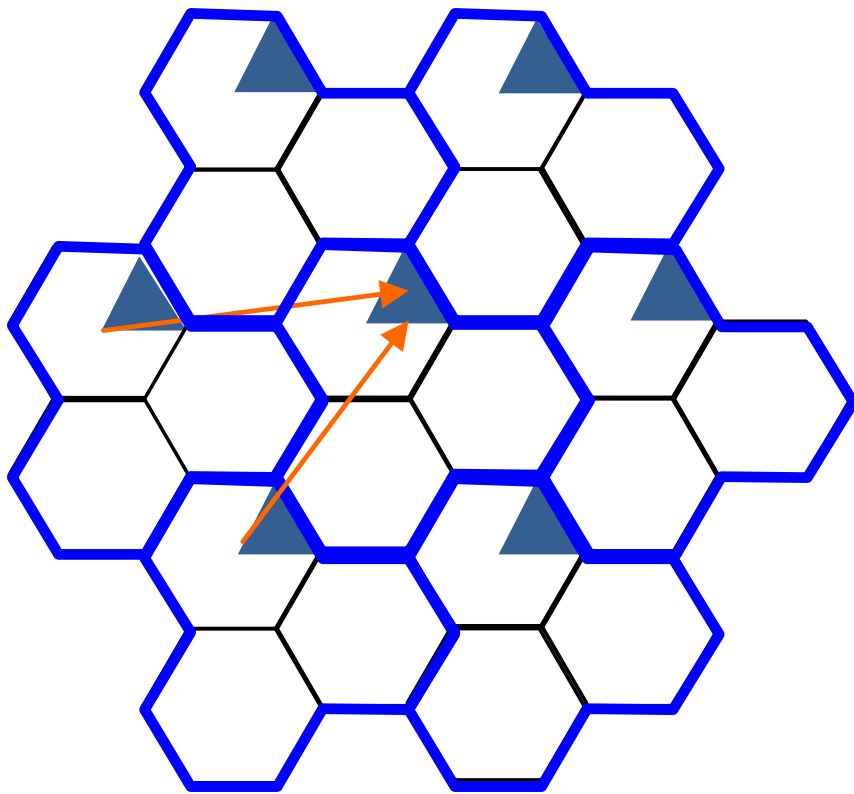
$$\frac{S}{I} \approx \frac{1}{K} (\sqrt{3N})^{\gamma}$$



K = 2

# Sectoring (N = 3 , 60°)

$$\frac{S}{I} \approx \frac{1}{K} (\sqrt{3N})^\gamma$$



K = 1

$$\frac{S}{I} \approx \frac{1}{K} (\sqrt{3N})^\gamma$$

$$C = \frac{A_{\text{total}}}{A_{\text{cell}}} \times \frac{S}{N}$$

# Sectoring

- Advantages
  - Assuming seven-cell reuse, for the case of  $120^\circ$  sectors, the number of interferers in the first tier is reduced from six to two.
- Disadvantages
  - Increase number of antennas at each base station.
  - Decrease **trunking efficiency** due to channel sectoring at the base station.
    - The available channels in the cell must be subdivided and dedicated to a specific antenna.

# Estimating the number of users

- Trunking
- Allow a large number of users to share the relatively small number of channels in a cell by providing access to each user, on demand, from a pool of available channels.
- Exploit the statistical behavior of users
- Each user is allocated a channel on a per call basis, and upon termination of the call, the previously occupied channel is immediately returned to the pool of available channels.

# Common Terms

- **Traffic Intensity:** Measure of channel time utilization, which is the average channel occupancy measured in Erlangs.
  - This is a dimensionless quantity and may be used to measure the time utilization of single or multiple channels.
  - Denoted by  $A$ .
- **Holding Time:** Average duration of a typical call. Denoted by  $H = 1/\mu$ .
- **Blocked Call:** Call which cannot be completed at time of request, due to congestion. Also referred to as a **lost call**.
- **Grade of Service (GOS):** A measure of congestion which is specified as the probability of a call being blocked (for Erlang B).
  - The AMPS cellular system is designed for a GOS of 2% blocking. This implies that the channel allocations for cell sites are designed so that 2 out of 100 calls will be blocked due to channel occupancy during the busiest hour.
- **Request Rate:** The average number of call requests per unit time. Denoted by  $\lambda$ .

